

The Dewfall in 3D

Image

Here's a 3D "render" of the *Dewfall* (really it's a screenshot of the Plasticity viewport because I'm too lazy to export it to Blender for actual rendering).

While the colors are mostly there to differentiate the different parts, the forward impact shield is made of high-grade polymerite and is thus really that neon blue translucent color.

As mentioned in the other post, the force projectors are jettisoned before landing, along with the ring and supporting structures.

I changed the design so the hatch is now at the back. That makes way more sense. Womb ships travel at relativistic speed, meaning anything hitting the ship is traveling at relativistic speed. The hatch is the weakest part of the hull, so it should go in the back where it's much less likely to be hit.

The craft is somewhere between a camper van and a shipping container in size.

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