

HUD Specs Render

Image

Here's a render of a pair of HUD specs. They work similar to Google glass. They're designed to sit about half way down the muzzle. The angle of the lenses can be adjusted to meet the wearer's needs, and there are brightness and contrast dials on the side. As mentioned in the post about tail rings, HUD specs are intended for both portable and stationary use.

Revision #1

Created 2026-06-05 22:52:04 UTC by Lurker

Updated 2026-06-05 22:52:04 UTC by Lurker